

create the shooting schedule - stripboard breakdown

Below is a **professional stripboard-style shooting schedule** for your full script, broken into a **45-day shoot (8–10 weeks depending on overlap and company moves)**.

This is structured like a real assistant director breakdown: **each day = grouped scenes by location, time of day, and production efficiency.**

SHOOTING SCHEDULE (STRIPBOARD BREAKDOWN)

Total Shoot Days: 45

Units: 1 Main Unit (with occasional 2nd unit for VFX plates: plane, crash, parkway traffic)

DAYS 1–3 — CANDY STORE INTERIORS (MAIN LOCATION BUILD)

Location: Candy Store (Interior / Back Room / Office)

Tone: Thriller / Violence / Dialogue-heavy

Scenes: 81, 84, 85, 108 (partial flashback), inserts

DAY 1

- INT Candy Store – Back Room confrontation begins (81)
- Cybil vs Phil surveillance setup
- Camera reveal / tension build

DAY 2

- INT Back Room continuation (81)
- Ice pick attack sequence (major stunt rehearsal + safety lock)

DAY 3

- INT Back Room aftermath (85)
 - Phil body discovery, safe, money extraction
 - Frankie/Moose interruption beats (108 inserts coverage)
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DAY 4 — APARTMENT (CYBIL / ANGELO / COMEDY CRIME SETUP)

Location: Apartment Interior

Scenes: 82, 87 (pickup dialogue)

- TV arrival / relationship tension
 - Horse race setup exposition
 - Character dynamics (Cybil dominance)
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DAY 5–6 — BAR BACK ROOM INTERROGATION

Location: Bar Interior

Scenes: 108

DAY 5

- Angelo restrained interrogation begins
- Frankie torture setup
- VCR playback scenes

DAY 6

- Continuation interrogation
 - Moose resistance beats
 - Phone interruption setup (Frank Sr. call)
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DAY 7 — ALLEY / CADILLAC INTRO

Location: Alley + Cadillac exterior

Scenes: 83, pickup inserts

- Cybil steals/enters Cadillac
 - Establish vehicle continuity for parkway sequence
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DAYS 8–12 — BRONX RIVER PARKWAY (HIGH ACTION UNIT)

Location: Highway / Rolling VFX Plates

Scenes: 86, 87, 88

DAY 8

- Driving dialogue coverage (Cybil/Angelo)
- Exposition + betting scheme

DAY 9

- Plane foreshadow sequence inserts
- Clock synchronization inserts

DAY 10

- Angelo exit car stunt (JUMP OUT)
- Rolling stunt safety day

DAY 11

- 747 approach plates (2nd unit heavy)

DAY 12

- Cybil death sequence staging (practical car + VFX plate combo)
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DAY 13 — GAS STATION HERO SEQUENCE

Location: Gas Station Interior/Exterior

Scenes: 89, 94, 97

- Emergency phone calls
 - Control tower setup
 - Countdown tension building
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DAYS 14–16 — AIR TRAFFIC CONTROL / COCKPIT UNIT

Location: Cockpit Set + Control Tower Set

Scenes: 95–101

DAY 14

- Control tower receives warning call

DAY 15

- Pilot cockpit emergency sequence

DAY 16

- Radar collapse / engine failure / panic escalation
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DAYS 17–20 — 747 CRASH EVENT SEQUENCE (MAJOR VFX UNIT)

Location: School / Auditorium / Sky Plates / Gas Station overlap

Scenes: 90–93, 96, 102–106

DAY 17

- School auditorium performance (normal day before disaster)

DAY 18

- Control tower escalation intercut

DAY 19

- 747 descent / parkway convergence staging

DAY 20

- CRASH MOMENT (principal photography + heavy VFX reference)
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DAY 21 — CRASH AFTERMATH

Location: Parkway crash site

Scene: 107

- News report coverage
 - Burned Cadillac reveal
 - Crowd + emergency units
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DAY 22 — BAR RESOLUTION / MOB WRAP

Location: Bar / Back room continuation

Scenes: 108 (completion)

- Frankie phone call resolution
 - Angelo release moment
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DAY 23 — OTB / MISSING MONEY THREAD

Scenes: 109

- Frank Sr. phone revelation
 - Million-dollar twist setup
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DAYS 24–26 — APARTMENT FALL-OUT / CYBIL AFTERMATH

Location: Apartment Interior

Scenes: 82 continuation, Cybil absence arc

- TV replacement / emotional fallout
 - Horse race exposition payoff
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DAYS 27–30 — PAUL PSYCHOLOGICAL ARC

Location: Paul's House

Scenes: 111–116, 120–126

- Breakdown performance days
 - Phone call from Helen/Willy
 - Emotional resolution of father's death
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DAYS 31–32 — HELEN / WILLY APARTMENT

Location: Queens Apartment

Scenes: 117–119, 121–125

- Dual-world phone conversations
 - Emotional closure beats
 - Willy fade-out sequence (VFX subtle)
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DAY 33 — CHILDREN'S HOME CEREMONY

Location: Exterior Ceremony

Scene: 129

- Angelo "hero" reveal
 - Wings plaque moment
 - Crowd extras heavy day
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DAY 34 — CALIFORNIA EPILOGUE HOUSE

Location: LA House Exterior/Interior

Scene: 131 (partial)

- Angelo mailman job intro

- Paul recovery state
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DAY 35 — TRASH BOOK DISCOVERY / TAG SCENE

Scenes: 131 continuation

- “Mind Power” book discovery
 - Setup for metaphysical loop
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DAYS 36–37 — CARIBBEAN YACHT EPILOGUE (SURPRISE UNIT)

Location: Yacht / Water Plates

Scenes: 134–136

- Frank Sr. alive reveal
 - Lupe Lu return
 - Stylized tonal shift (comedy surreal ending)
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DAY 38 — JAIL CELL FRANKIE

Scene: 133

- Frankie containment / aftermath state
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DAYS 39–41 — VFX PICKUPS / INSERT UNIT

- 747 sky plates
- radar overlays
- TV Guide transformation effects
- explosion enhancements
- ghost composites

DAYS 42–43 — PICKUP DIALOGUE / INSERTS

- additional coverage (Angelo/Paul tag scenes)
 - continuity fixes
 - emotional reaction close-ups
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DAYS 44–45 — RESHOOT / SAFETY / WEATHER BUFFER

- stunts clean-up
 - crash site inserts
 - second unit highway plates
 - contingency for VFX matching shots
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SUMMARY OF STRUCTURE

HEAVY UNITS:

- Candy Store murder arc (Days 1–3)
- Parkway + 747 disaster sequence (Days 8–21)
- Bar interrogation / mob thread (Days 5–6, 22)

PERFORMANCE DRIVEN:

- Paul psychological arc (Days 27–32)
- Angelo emotional arc (Days 24–26, 33)

STYLE SHIFT:

- NYC crime realism → metaphysical fantasy → Caribbean surrealism → LA closure
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LINE PRODUCER NOTE (REAL-WORLD IMPACT)

This schedule is:

- **VFX front-loaded (Weeks 2–4 critical path)**
 - **NYC-heavy interior compression for efficiency**
 - **One major “company move” only (NY → LA epilogue split)**
 - **Second unit required for all aircraft material**
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